

00

OVER-EXCITED JUMP

2

EVENT

Archive all Apparel Objects.

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REBUFFED IN THE BUFF

0

EVENT

Move all Apparel Objects to target Location without any cards in play. The moved Objects remain in their Authors' control.

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SHINED-ON BY A SHOE

1

EVENT

Target Prime Character is Vitality -1/4 for each Apparel Object at the same Location.

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GREETINGS

1

EVENT

Move Mickey to the same Location as Horace.

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PASSED-BY

2

EVENT

Target Prime Character may not move with Transportation Objects.

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UNINTENDED PASSENGER

4

EFFECT

Move Clarabelle to the same Location as Mickey.

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HORACE

3

3

CHARACTER

Animal • Horse • Transportation • Male Prime

Other Animals are Vitality +1.

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BECKONING HIS CLOTHING

2

EFFECT

Under your control, move all Apparel Objects to the same Location as target Prime Character you control.

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ROGUE SHOE

1/4

1/4

1/4

CHARACTER

Object • Apparel • Minor

Add 1 to the numbers of other Apparel Objects at the same Location.

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HAY WAGON

6

OBJECT

Wood • Straw • Musical • Transportation

Up to ten Good Characters may move with this Object for free. One Character must be a Transportation Character.

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CLARABELLE • AIDING HITCH-HIKER

2

2

CHARACTER

Cow • Female • Prime

May move with any Transportation Object regardless of the Object's game text.

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EXTENDED INVITATION

2

EFFECT

Move Minnie to the same Location as Mickey.

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WHISTLIN' A TUNE

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TASK

Whistle a tune for 30 seconds non-stop. If you succeed, you may play one Prime Character to your title card for free.

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SHORTS 'N' SHOES

7

EFFECT

Archive all cards, except Apparel Objects at target Location. At least one Apparel Object must be at target Location.

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ALMOST RE-DRESSED

1

EFFECT

Apparel Objects may not be moved.

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MICKEY • RE-DRESSED

4

5

CHARACTER

Mouse • Male • Prime

Minnie at the same Location is Vitality +2.

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HITCHING FOR A RIDE

0

EVENT

Flip a coin. If the result is tails, move target Good Prime Character to the same Location as a Transportation Object.

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MINNIE • MUSIC ENTHUSIAST

4

5

CHARACTER

Mouse • Female • Prime

Vitality is +1 each at the same Location as Musical Characters.

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